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### Why Does this Site Require Cookies?

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Science Fiction Prototyping: Designing the Future with Science Fiction – This is the definitive book on science-fiction prototyping, written by Brian David Johnson and published in 2011. The first few chapters provide a practical guide to the methodology with remainder of the book being a mix of interesting insights to different genres and mediums of SciFi as potential vehicles for Science Fiction Prototyping. More information on the book is available from the the publishers, Morgan-Claypool’s website.

Science fiction prototyping is the process of designing the future with science fiction. This is done by creating fictional stories, using them to explore different scenarios and potential futures. The book provides a practical guide to the methodology and is a valuable resource for anyone interested in exploring the future through the lens of science fiction.

Design thinking has revolutionized the way we disrupt industries these days. DT represents a way of approaching problems or questions with a view toward finding solutions that truly fit humans. It’s a system, a series of habits, a set of mental and social and creative exercises applied to problem-solving and idea generation from Apple to architecture to education to world poverty. Just as storytelling gives you more lives to live, speculative design or science fiction prototyping gives you more iterations to consider before your creation goes out into the wild and becomes hard to control. Once a genie is out of the bottle, it isn’t inclined to allow itself to be stuffed back in.